

Semester 1	Semester 2	Semester 1/3*	Semester 3/4
Animation and Game / Theory and Culture 5 CP	Animation and Game / Entrepreneurship 5 CP	Industrial Placement or Study Abroad Semester 30 CP	Master Thesis incl. Colloquium 30 CP
Animation and Game / Concept Development 1 5 CP	Animation and Game / Concept Development 2 10 CP		
Mise en Scène for Animations and Games 5 CP			
Animation and Game / Direction and Producing 1 5 CP	Animation and Game / Direction and Producing 2 10 CP		
Animation and Game / Direction Elective 1.1 5 CP			
Animation and Game / Direction Elective 1.2 5 CP	Animation and Game / Direction Elective 2.1 5 CP		

* 4 Semester Program Version only