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Overview

Degree Master of Science in Digital Media

In cooperation with Hochschule für Künste Bremen

Teaching language English

Languages 100% English

Programme duration 4 semesters

Beginning Winter semester

Application deadline 31 May

Tuition fees per semester in EUR None

Combined Master’s degree / PhD programme No

Joint degree / double degree programme No

Description/content Design, Implementation, and Evaluation of Digital Media Systems
MA for a specialisation in arts and design
MSc for a specialisation in computer science/media informatics

Course Details

Course organisation The two-year, international, anglophone Master’s programme expands and deepens the knowledge that students acquired in their Bachelor’s degrees. This is an international programme - the language of instruction is English. The Master’s in Digital Media is a two-year programme leading to a Master of Science (MSc) or a Master of Arts (MA) degree. The Master of Arts is issued by the University of the Arts Bremen. The University of Bremen issues the Master of Sciences degree. With media informatics, media design, media theory and special topics of digital media, the first year builds the foundation for the full-time Master’s project in the third semester. In this project, the students work on a complex problem pertaining to science, arts, and design. The Master’s thesis is written in the fourth semester.
Types of assessment

Different courses have different types of examination. Common types are homework, projects, presentations and oral exams. Written exams are possible but unusual.

A Diploma supplement will be issued

Yes

Course-specific, integrated German language courses

No

Course-specific, integrated English language courses

No

Costs / Funding

Tuition fees per semester in EUR

None

Semester contribution

Approx. 380 EUR

Funding opportunities within the university

No

Requirements / Registration

Academic admission requirements

Documents required for the application:

- Letter of motivation
- CV
- Certificate of an accepted Bachelor's degree or equivalent
- Portfolio

From the application, i.e., transcript of records plus portfolio, it must become clear that the applicant has substantial experience both in computer science (i.e., programming and algorithms, beyond using existing tools) and design in the field of media.

Language requirements

C1 of the Common European Framework of Reference for Languages, TOEFL (internet-based) 95 points, IELTS Band 7, Cambridge CAE, Grade A or B, UNIcert III, or equivalent

Application deadline

31 May

Submit application to

http://digitalmedia-bremen.de/en/profile/master/application-and-requirements/
Possibility of finding part-time employment

Cooperation with research projects in research institutes, opportunities for internships, and jobs in dozens of small, medium, and large companies in Bremen. This needs to be organised by the student individually.

Accommodation

Support is provided by the International Office at each of the participating universities.

Contact

University of Bremen
Fachbereich 3,
Mathematik und Informatik

Prof Dr Johannes Schöning

Bibliothekstrasse 5
28359 Bremen

johannes.schoening@informatik.uni-bremen.de
Course website: https://digitalmedia-bremen.de/profile/master.description-strands/

Claudia Kessler

Tel. +49 42195951206
Email

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